Consumer Theory: Uncertainty

## Risk and Uncertainty

The presence of uncertainty implies that the consequences of each alternative are not known in advance, but depend on the realization of events out of the control of the consumer.

Examples of uncertain decisions:

investment decisions (in assets, education, etc.)career choices

- financing a hous
- •financing a house
- choosing a car or a life insurance policy
- •voting for a political candidate.

### Risk and Uncertainty

In this context,

alternatives are lotteries, and

choosing an alternative involves assuming its uncertain consequences.

That is, making a decision involves *betting* on an alternative.

## Description of the Uncertainty

In order to describe a consumer's uncertainty we need to formalize a probabilistic space:

A *sample space E* which contains the set of all the possible elementary events or *states of nature*.

A *probability distribution over E* specifying the probability of each possible state of nature.

### Description of the Uncertainty

For simplicity we assume that *E* is a finite set, and we represent it as a list describing the possible *states of nature*:

 $E = \{e_1, ..., e_m\}.$ 

That is, *E* is a *exhaustive* list of *mutually exclusive* events.

### Description of the Uncertainty

A *probability distribution* over *E* specifies the probability of each state of nature,

 $p_i = Pr(e_i).$ 

Thus, a probability distribution over E is simply a vector

$$p=(p_1,...,p_m)$$

satisfying

(i) 
$$0 \leq p_i \leq 1$$
,

and

(*ii*) 
$$p_1 + p_2 + \ldots + p_n = 1$$
.

We restrict attention to situations in which the consequences of decisions are monetary gains or losses.

The alternative choices, referred to as *lotteries*, are therefore *random variables* specifying a *payoff* (that is, a monetary gain or loss) in each state of nature.

Thus, we can represent all the possible lotteries as functions

$$l: E \to \mathfrak{R};$$

that is, as random variables.

However, representing lotteries this way requires a very precise model of uncertainty, that is, a very large sample space E containing all events that are potentially relevant for each conceivable lottery.

For this reason, we rather describe each lottery as a pair

l=(x,p),

in which the vector

 $x = (x_1, \dots, x_n)$ 

specifies the possible payoffs, and the vector

 $p = (p_1, ..., p_n)$ 

specifies the *probabilities* with which these payoffs are received.

Denote by *L* the set of possible lotteries.

**Example 1.** Jorge has a car that needs to be repaired. The cost of repair is uncertain: it is either 300 euros with probability 1/3, or 1,200 euros with probability 2/3. Alternatively, he has been offered a used car at a price of 1,000 euros.

Jorge cannot do without a car as there is no public transportation that he can use for his daily activity.

Should he repair the car or replace it?

In order to develop a consumer theory (or a general decision theory) under uncertainty we postulate that each individual has well defined preferences  $\geq$  over the set of all possible lotteries, *L*.

For l = (x,p), l' = (x',p') in L,

≥ : preference relation

 $l \ge l'$  (*l* is preferred o indifferent to *l'*).

>: strict preference relation

l > l' (*l* is preferred to *l*) --  $l \ge l'$ , but not  $l' \ge l$ .

~: indifference relation

 $l \sim l'$  (*l* is indifferent to *l'*) --  $l \geq l'$  and  $l' \geq l$ .

Preferences and Risk Examples: Let  $l = (x,p), l' = (x',p') \in L$ . [1] Preferences EMV:

 $l \geq_{EMV} l'$  if  $E(l) \geq E(l')$ .

(Comment on St. Petersburg Paradox.)

[2] Preferences maxmin :

 $l \ge_{Mm} l' \text{ if } min \{x_1, ..., x_n\} \ge min \{x'_1, ..., x'_n'\}.$ 

[3] Preferences  $\alpha$ :

 $l \geq_{\alpha} l'$  if  $E(l^{\alpha}) = \sum_{i} p_{i} (x_{i})^{\alpha} \geq E(l^{\alpha}') = \sum_{i} p_{i} (x'_{i})^{\alpha}$ .

**Example 2**. Order the lotteries: l = ((4, 1), (1/2, 1/2)) and  $l' = ((0,5), (1/2, 1/2)) \in L$ , according to the preferences described in [1], [2] and [3] above.

[1] We have and E(l) = 1/2 (4) + 1/2 (1) = 2,5E(l') = 1/2 (0) + 1/2 (5) = 2,5.

Therefore

 $l \sim_{EMV} l'$ .

**Example 2**. Order the lotteries: l = ((4, 1), (1/2, 1/2)) and  $l' = ((0,5), (1/2, 1/2)) \in L$ , according to the preferences described in [1], [2] and [3] above.

[2] We have

$$min \{4, 1\} = 1 \text{ y } min \{0, 5\} = 0.$$

Therefore

 $l >_{Mm} l'$ .

**Example 2**. Order the lotteries: l = ((4, 1), (1/2, 1/2)) and  $l' = ((0,5), (1/2, 1/2)) \in L$ , according to the preferences described in [1], [2] and [3] above.

[3] Assume that  $\alpha = 0,5$ . (Note  $x^{0,5} = \sqrt{x}$ ). We have

$$E(l^{0,5}) = 1/2 \sqrt{4} + 1/2 \sqrt{1} = 3/2$$

and

$$E(l^{0,5}) = 1/2\sqrt{0} + 1/2\sqrt{5} = \sqrt{5/2} < 3/2.$$

Therefore,

$$l > 0,5 l'$$
.

**Example 2**. Order the lotteries: l = ((4, 1), (1/2, 1/2)) and  $l' = ((0,5), (1/2, 1/2)) \in L$ , according to the preferences described in [1], [2] and [3] above.

[3a] Assume  $\alpha = 2$ . We have and  $E(l^2) = 1/2 (4^2) + 1/2 (1^2) = 17/2$  $E(l^2) = 1/2 (0^2) + 1/2 (5^2) = 25/2.$ 

Therefore,  $l' >_2 l$ .

#### **Basic Axioms**

A.1. Preferences are *complete* if  $\forall l, l' \in L$ :

 $l \ge l'$ , or  $l \ge l'$ , or both.

A.2. Preferences are *transitive* if  $\forall l, l', l'' \in L$ :

 $l \ge l'$  and  $l' \ge l''$  implies  $l \ge l''$ .

A.3. Preferences are monotone if

 $\forall l = (x, p), \ l' = (x', p') \in L:$   $\{x > x' \text{ and } p = p'\} \implies l > l'.$ 

That is, if the payoffs of a lottery are uniformly greater than those of another lottery, then the former is preferred.

A.4. Preferences are *continuos* if for every sequence  $l_n$  in L such that  $lim_{n\to\infty} l_n = l$ 

 $l_n \ge l'$  for all *n* implies  $l \ge l'$ ,

and

$$l' \ge l_n$$
 for all *n* implies  $l' \ge l$ .

That is, small variations on the payoffs or the distribution of lotteries do not change drastically the preferences relations among them.

#### Examples

It is easy to check that the preferences defined in examples [1] to [3] above ( $\geq_{\text{EMV}}$ ,  $\geq_{\text{Mm}}$ , and  $\geq_{\alpha}$ ) satisfy axioms 1 to 4.

As in the case of certainty, it would be convenient to have a *utility function* to represent the preferences of an individual.

Under uncertainty, a utility function associates to each lottery  $l \in L$  a real number v(l); that is,

 $v: L \to \Re.$ 

#### **Definition.**

A utility function *v* represents a preference relation  $\geq$  over the set of lotteries *L* if  $\forall l, l' \in L$ :

 $l \ge l' \Leftrightarrow v(l) \ge v(l').$ 

#### Theorem.

If a preference relation  $\geq$  over *L* satisfies axioms A.1, A.2 and A.4, then there is a utility function *v* that represents  $\geq$ .

#### Examples

(1) Preferences EMV: The function "mathematical expectation", v(l) = E(l)represents this preference relation:  $\forall l, l' \in L$ :

 $l \geq_{EMV} l' \Leftrightarrow E(l) \geq E(l').$ 

#### Examples

(2) Preferences  $\geq_{Mm}$  (maxmin): The function  $v(l) = min \{x_1, ..., x_n\}$ 

represents this preference relation; that is,  $\forall l = (x,p)$ , and  $l' = (x',p') \in L$ :  $l \ge_{Mm} l' \Leftrightarrow min \{x_1, ..., x_n\} \ge min \{x'_1, ..., x'_n\}.$ 

#### Examples

(3) Preferences  $\geq_{\alpha}$ : The utility function  $v(l) = E(l^{\alpha})$ represents this preference relation; that is,  $\forall l, l' \in L$ :

 $l \geq_{\alpha} l' \Leftrightarrow E(l^{\alpha}) \geq E(l'^{\alpha}).$ 

The set of preference relations  $\geq_{\alpha}$  has an interesting property: a preference in this set can represented by a utility function whose value over a lottery

 $l = (x_1, \dots, x_n, p_1, \dots, p_n),$ 

v(l), is the *mathematical expectation* of the random variable  $l^{u} = (u(x_{1}), ..., u(x_{n}), p_{1}, ..., p_{n})$ 

whose values are the payoffs of the lottery *l*, *transformed* by the function  $u(x) = x^{\alpha}$ .

It is natural to interpret the value u(x) as a *utility* over the payoff x. For every function  $u: \mathfrak{R} \to \mathfrak{R}$  we can construct a utility function over lotteries by defining for all  $l = (x,p) \in L$ :

$$v(l) = Eu(l) = \sum_i p_i u(x_i).$$

We refer to the function *u* as a *Bernoulli utility function*, and to the functions over lotteries *v* with this form (that is, to functions that are a composition of the mathematical expectation and a Bernoulli utility function) as *von Neumann-Morgensten utility functions*.

Which preferences can be represented by von Neumann-Morgensten utility functions? In order to provide an answer to this questions, we introduce a new axiom on preferences over lotteries.

Let  $l = (x_1, ..., x_n; p_1, ..., p_n)$  and  $l' = (y_1, ..., y_n; q_1, ..., q_n)$  and let  $\lambda \in [0, 1]$ . The lottery  $[\lambda l + (1 - \lambda)l'] = (z, w)$  is given by  $z = (x_1, ..., x_n, y_1, ..., y_n),$ 

and

$$w = (\lambda p_1, \ldots, \lambda p_n, (1-\lambda)q_1, \ldots, (1-\lambda)q_n).$$

Assume that the set of lotteries *L* convex; that is,  $\forall l, l' \in L \text{ and } \lambda \in [0, 1]:$  $[\lambda l + (1-\lambda)l'] \in L.$ 

A.5. (Independence)  $\forall l, l', l'' \in L$ :

 $l' \geq l'' \Rightarrow [\lambda l + (1 - \lambda) l'] \geq [\lambda l + (1 - \lambda) l''].$ 

#### **Theorem:**

If a preference relation  $\geq$  over *L* satisfies axioms A.1, A.2, A.4 and A.5, then there is a vN-M utility function that represents it; that is, there is a Bernoulli utility function  $u: \mathfrak{R} \to \mathfrak{R}$  such that  $\forall l, l' \in L$ :

$$l \ge l' \Leftrightarrow Eu(l) \ge Eu(l').$$

If in addition the preference relation  $\geq$  satisfies axiom A.3, then the function *u* is increasing.

The risk involved in lotteries is one of the most important factors to order alternatives lotteries and to identify the best alternative.

Obviously, the degree of risk aversion (or the degree of risk attraction) is different for different individuals.

To begin, we propose specific definitions of the concepts of *risk aversion, risk neutrality, and risk attraction.* 

Let us discuss the consequences of an individual's risk attitude in a simple problem:

Assume that an individual must decide whether to accepts a bet where one can win or lose 10 euros with the same probability, against the alternative of not betting.

We can represent the two alternative lotteries as l = (10, -10; 1/2, 1/2) and l' = (0; 1).

Since

$$E(l) = E(l') = 0,$$

it seems natural to postulate that a *risk neutral* individual (that is, someone who feels neither attraction nor aversion to risk) should be indifferent to either lottery; i.e., he would indifferent between betting or not betting. Thus, if  $\geq_N$  represents his preferences, then

$$l \sim_N l'$$
.

An individual who feels attraction to risk should find it exciting betting (lottery *l*), rather than not betting (*l'*). That is, if  $\geq_{RL}$  are his preferences of a *risk loving* individual, then

 $l >_{RL} l'$ .

And if the individual is a *risk averse*, then he would rather not bet (*l'*) than betting (*l*). Thus, if  $\geq_{RA}$  are the preferences of a risk averse individual, then

 $l' >_{RA} l.$ 

This simple example motivates the following definitions:

We say that a lottery  $l \in L$  is *non-degenerate* if it involves at least two different payoffs with positive probability.

In the example we just described, lottery l is non-degenerate, whereas l' is a degenerate lottery.

Let *l* be a non-degenerate lottery, and let  $l_c$  be a (degenerate) lottery that pays E(l) with certainty; that is,  $l_c = (E(l); 1)$ .

We say that the individual with preferences  $\geq$  on *L* is:

Risk Neutral: if  $l \sim l_c$ .

Risk Averse: if  $l_c > l$ .

Risk Loving: if  $l > l_c$ .

**Exercise.** An individual is a participant is a trivial TV program. If she responds correctly to a question, then she has the chance to bet on a second question, and if she respond correctly she can bet on a third question. The payoff to answer correctly the first question is 16 thousand euros, and each time she respond correctly the payoff doubles. However, is she responds incorrectly to a questions, then she loses her entire earnings.

After answering correctly to the first question, a individual who beliefs that she knows the answer to any question with probability 1/2, must decide whether to bet on a second and on a third question.

Represent the problem by means of a decision tree, and solve it assuming that the individual is risk averse. Solve it also assuming that the individual is risk loving, and assuming she is risk neutral.

#### **Proposition 1.**

Assume that an individual preferences over the set of lotteries L are represented by a Bernoulli utility function u. Let  $l \in L$  be a non-degenerate lottery. Then the individual is

- Risk Neutral: if and only if Eu(l) = u(E(l))
- Risk Averse: if and only if Eu(l) < u(E(l))
- Risk Loving: if and only if Eu(l) > u(E(l)).

This simple proposition suggests that there is a relation between the risk attitude of an individual and the curvature of any Bernoulli utility function that represents her preferences.

Let  $l = (x_1, x_2; \lambda, 1-\lambda)$  be a lottery such that  $x_1 \neq x_2$  and  $0 < \lambda < 1$ . We have

$$Eu(l) = \lambda u(x_1) + (1-\lambda) u(x_2),$$

and

$$E(l) = \lambda x_1 + (1-\lambda)x_2.$$

If the individual is risk neutral, then

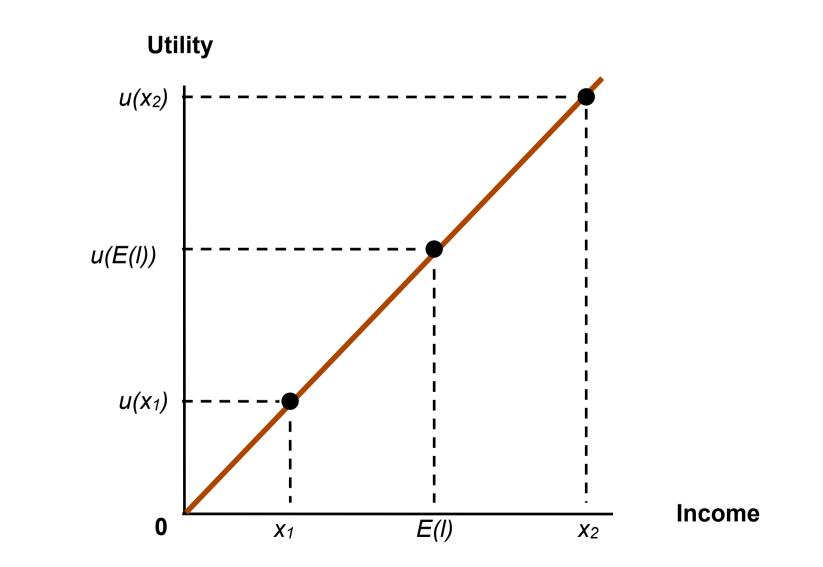
$$\lambda u(x_1) + (1-\lambda)u(x_2) = Eu(l) = u(E(l)) = u(\lambda x_1 + (1-\lambda)x_2).$$

Since  $x_1$ ,  $x_2$  y  $\lambda$  are arbitrary this implies that u is an afin function; that is,

$$u(x) = a + bx.$$

Note that A.3 implies that u'(x) = b > 0.

#### Risk Neutral

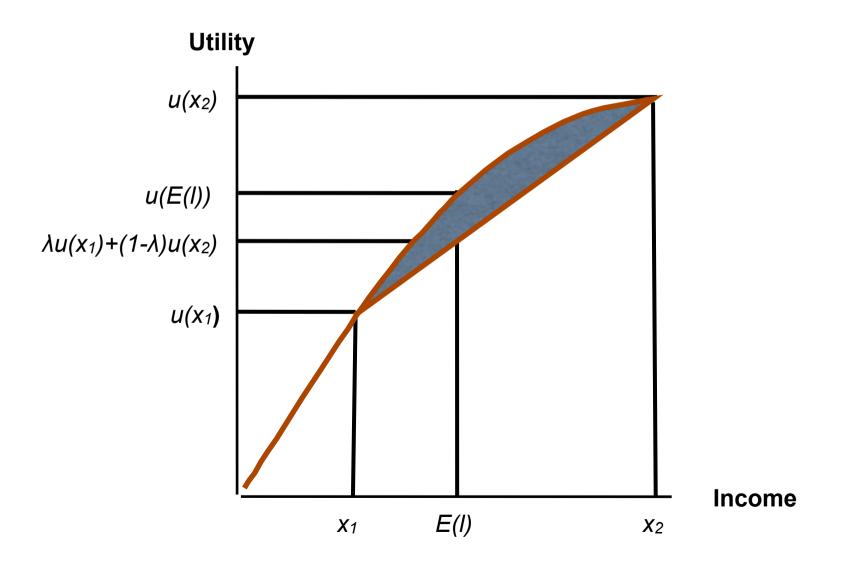


On the hand, since the lottery l is non-degenerate, if the individual is risk averse, then

$$\lambda u(x_1) + (1-\lambda)u(x_2) = Eu(l) < u(E(l)) = u(\lambda x_1 + (1-\lambda)x_2).$$

That is, *u* is a (strictly) concave function.

#### Risk Averse

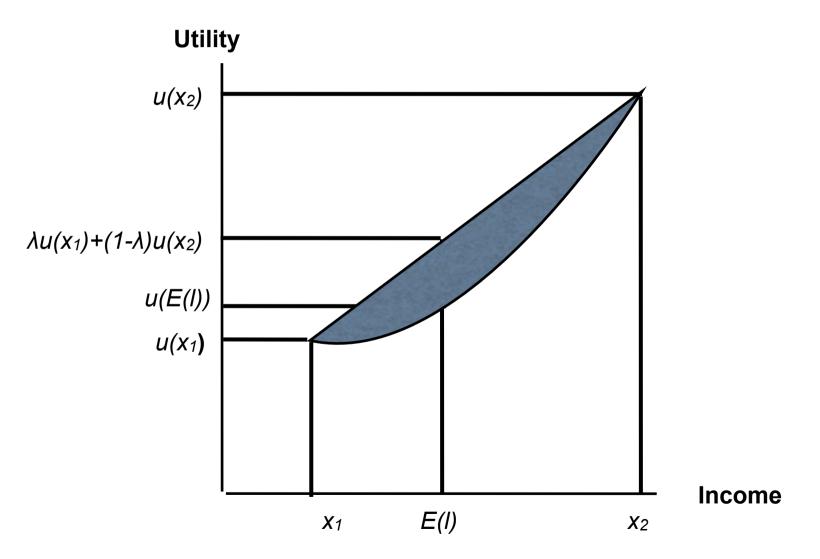


And if the individual is risk loving, then

 $\lambda u(x_1) + (1-\lambda)u(x_2) = Eu(l) > u(E(l)) = u(\lambda x_1 + (1-\lambda)x_2).$ 

That is, *u* is a (strictly) convex function.

#### Risk Loving



#### **Proposition 2.**

Assume that the preferences of an individual over the set of lotteries L are represented by a Bernoulli utility function u. The individual is

- Risk Neutral: iff *u* is an afin function.
- Risk Averse: iff *u* is a (strictly) concave function.
- Risk Loving: iff *u* is a (strictly) convex function.

If a Bernoulli utility function is twice differentiable, then the properties of Proposition 2 are easy to check: in this case the individual is:

- Risk Neutral: iff  $\forall x \in \Re : u''(x) = 0$
- Risk Averse: iff  $\forall x \in \Re$  : u''(x) < 0
- Risk Loving: iff  $\forall x \in \Re : u''(x) > 0$ .

Note that while for each increasing function  $f: \mathfrak{R} \to \mathfrak{R}$ , the utility functions of over lotteries *v* and *w* such that

$$w(l) = f(v(l))$$

represent the same preferences, this is not the case for Bernoulli utility functions. For example, the Bernoulli utility functions

$$u_1(x) = x$$
, and  $u_2(x) = x^2 = (u_1(x))^2$ 

do not represent the same preferences, despite the fact that  $u_2$  is an increasing transformation of  $u_1$ .

While  $u_1$  represents the preferences of a risk neutral individual ( $Eu_1(l) = E(l)$ ), the preferences represented by  $u_2(x)$  are those of a risk loving individual.

However, if  $u_2$  is an afin transformation of  $u_1$ , that is

$$u_2(x)=a+b\ u_1(x),$$

where b > 0, then the Bernoulli utility functions  $u_1$  y  $u_2$  represent the same preferences.

The mathematical expectation is a linear operation, that is, for each random variable *X* and  $a, b \in \Re$  we have E(a+bX) = a + b E(X). Thus, for every lottery we have

$$Eu_2(l) = a + b Eu_1(l).$$

Therefore  $\forall l, l' \in L$ :

 $Eu_2(l) \ge Eu_2(l') \Leftrightarrow a + b Eu_1(l) \ge a + b Eu_1(l') \Leftrightarrow Eu_1(l) \ge Eu_1(l').$ 

(In particular, all the increasing afin functions represent the same preferences as the Bernoulli utility function u(x) = x.)

In order to obtain our last characterization of risk attitudes, we need to introduce the concepts of *certainty equivalent* and *risk premium* of a lottery.

Assume that the preferences of an individual over the set of lotteries *L* are represented by the Bernoulli utility function *u*. Let  $l \in L$ .

The *certainty equivalent* of lottery l, CE(l), is the solution to the equation

$$u(x) = Eu(l).$$

The risk premium of lottery l, RP(l), is

RP(l) = E(l) - CE(l).

#### **Proposition 3.**

Let  $CE: L \to \Re$  the function that describes for each lottery  $l \in L$ and individual's certainly equivalent, CE(l). Let  $l \in L$  be a nondegenerate lottery. The individual is

- Risk Neutral: iff CE(l) = E(l).
- Risk Averse: iff CE(l) < E(l).
- Risk Loving: iff CE(l) > E(l).

#### **Proposition 4:**

Let  $RP: L \to \Re$  the function that describes for each lottery  $l \in L$ and individual's certainly equivalent, RP(l). Let  $l \in L$  be a nondegenerate lottery. The individual is

• Risk Neutral: iff RP(l) = 0.

• Risk Averse: iff RP(l) > 0.

• Risk Loving: iff RP(l) < 0.

**Exercise:** apply these concepts to exercise 2.

In situations of uncertainty the acquisition of new information may allow an individual to increase her welfare by allowing her to select the best alternative depending on the information received.

When acquiring new information is costly, determining whether an individual must incur the cost requires a costbenefit analysis.

We discuss this in the context of an example.

**Example 1.** Jorge has a car that needs to be repaired. He must decide whether to repair it or to replace it with another used car whose price is 1.000 euros. The cost of repairing his current car is uncertain: it may cost either 300 euros with probability 1/3, and 1.200 euros with probability 2/3.

How much will be willing to pay Jorge in order to know the cost of repairing his car?

Recall that Jorge was risk neutral, so that his preferences are represented by the Bernoulli utility function u(x) = x, and that his optimal decision  $l^*$  was to repair his car. The expected utility of  $l^*$  is

$$Eu(l^*) = E(l^*) = 1/3 (-300) + 2/3 (-1200) = -900.$$

If Jorge knows with certainty the cost of the car repair, then he may condition his decision (whether to replace the car or to replace with the used one he has been offered) on the information received.

Obviously, with perfect information about the repair cost, Jorge would repair if the cost is 300 euros, and he would replace the car otherwise, incurring a cost of 1000 euros

Hence the expected utility of the lottery  $l_I$  he faces with perfect information is

$$Eu(l_I) = E(l_I) = 1/3 (-300) + 2/3 (-1000) = -766, 6.$$



How much is Jorge willing to pay for this information?

If he pays M euros, then his expected utility is

 $Eu(l_I(M)) = 1/3 (-300-M) + 2/3 (-1000-M)$ = -(766, 6 + M).

The maximum quantity Jorge would pay for the information,  $M^*$ , is such that the expected utility of the lottery  $l_I$ , having paid the information cost  $M^*$  is equal to the his expected utility without information,  $Eu(l^*)$ .

Therefore  $M^*$  is the solution to the equation

 $Eu(l_I(M)) = Eu(l^*).$ 

Since

$$Eu(l^*) = -900,$$

The maximum quantity Jorge would pay for the information is the solution to the equation

$$-(766, 6 + M^*) = -900;$$

that is,  $M^* = 133, 3$  euros.

We refer to *M*<sup>\*</sup> as the *value of (perfect) information*.

Note that the calculation of  $M^*$  involves the Jorge's preferences.

The value of information is therefore *subjective*.

That is, there is *objective* of information as its use and impact on the decision problem facing an agent depends on the agent's characteristics.

Also note that since Jorge is risk neutral and we represent his preferences by u(x) = x, then

$$Eu(l) = E(l),$$

and

$$Eu(l_I(M)) = E(l_I) - M.$$

Hence

$$Eu(l_I(M^*)) = Eu(l^*) \iff E(l_I) = E(l^*) - M^*.$$

That is,

$$M^* = E(l_I) - E(l^*).$$

However, this formula is not correct when the individual is not risk neutral. This is easy to see.

Assume that Jorge's preferences are represented by the Bernoulli utility function

 $u(x) = (1200 + x)^{1/2}.$ 

Since u''(x) < 0, Jorge is now risk averse.

His expected utility if he repairs the car is now

$$Eu(l_R) = 1/3 \ (900)^{1/2} + 2/3 \ (0)^{1/2} \approx 10.$$

However, his expected utility if he replaces the car is

 $Eu(l_S) = (200)^{1/2} \approx 14, 14.$ 

Therefore

 $Eu(l_S) > Eu(l_R);$ 

that is, with this preferences (and beliefs) the optimal decision is to replace the car (rather than to repair it); i.e.,

$$l^* = l_S.$$

On the other hand, if Jorge knows the repair cost, then he repairs when the cost is 300 euros and replaces the car when it is 1200 euros.

Hence with perfect information his expected utility function is

 $Eu(l_I(M)) = 1/3 (1200-300-M)^{1/2} + 2/3 (1200-1000-M)^{1/2}.$ 

The value of perfect information is now the solution to the equation

 $Eu(l_I(M)) = Eu(l^*);$ 

that is,

$$1/3 (900-M)^{1/2} + 2/3 (200-M)^{1/2} = (200)^{1/2}.$$

Solving we obtain

 $M^* \approx 144, 23 \neq 133, 3.$ 

The formula obtained in this example to calculate the value of information,

 $Eu(l_I(M)) = Eu(l^*),$ 

applies in general whether information is perfect or imperfect or partial.

Nevertheless, when the information is partial determining the optimal decisions and calculating the expected utility of the corresponding lottery,  $l_I(M)$ , may be a difficult task.

The Value of Imperfect Information

**Exercise 4**. How much will be willing to pay Pedro Banderas to know whether the movie he is considering producing will be played in cinemas?